

Music by Paul Gilbert / Scott Travis

TECHNICAL DIFFICULTIES

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♩ = 142

This musical score is for the song "The End" by The Doors. It is arranged for guitar, bass, and drums. The score is divided into two systems, each with staves for Guitar I, Guitar II, Bass, and Drums. The key signature is one sharp (F#), and the time signature is common time (C). The first system includes a section marked "< Distortion >" and a section marked "A". The second system includes a section marked "Em" and a section marked "G A". The score includes various musical notations such as chords, scales, and rhythmic patterns.

Em

GUITAR I

GUITAR II

BASS

DRUMS

This system shows the beginning of a piece in E minor. The guitar parts (I and II) play a rhythmic pattern of eighth notes with triplets, while the bass and drums provide a steady accompaniment. The guitar parts include fret numbers (0, 3) and a 'M' marking. The bass part also features triplets and fret numbers (0, 3). The drums play a simple pattern of eighth notes.

G D A B C

GUITAR I

GUITAR II

BASS

DRUMS

This system continues the piece with a key change to G major. The guitar parts play a series of chords (G, D, A, B, C) and then a melodic line with triplets and fret numbers (3, 5, 7, 9, 10, 12). The bass and drums continue their accompaniment. The guitar parts include fret numbers (3, 5, 7, 9, 10, 12) and a 'M' marking.

C G C

GUITAR I

GUITAR II

BASS

DRUMS

This system continues the piece with a key change to C major. The guitar parts play a series of chords (C, G, C) and then a melodic line with triplets and fret numbers (3, 5, 7, 9, 10, 12). The bass and drums continue their accompaniment. The guitar parts include fret numbers (3, 5, 7, 9, 10, 12) and a 'M' marking.

Sheet music for a 5-piece band (Guitar I, Guitar II, Bass, Drums, and a second set of Guitar I, Guitar II, Bass, Drums) across four systems. The music is in 4/4 time and features complex rhythmic patterns, including triplets and sixteenth notes. Chord symbols (C, B, G, A, F#sus4) and fret numbers are indicated throughout.

System 1: Features a complex rhythmic pattern with triplets and sixteenth notes. Chord symbols C, B, and B are present. Fret numbers are indicated for various notes.

System 2: Continues the rhythmic pattern. Chord symbols B, C, and B are present. Fret numbers are indicated for various notes.

System 3: Continues the rhythmic pattern. Chord symbols A, B, G, A, and F#sus4 are present. Fret numbers are indicated for various notes.

System 4: Continues the rhythmic pattern. Chord symbols A, B, G, A, and F#sus4 are present. Fret numbers are indicated for various notes.

FIRE OF ROCK

ファイアー・オブ・ロック

Words and Music by Paul Gilbert

RACER

TECHNICAL GUITAR MUSIC

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【Tuning : Whole Down】

$\text{♩} = 154$

N.C.

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

The musical score is written for a six-piece band. The key signature is one sharp (F#), and the tempo is 154 beats per minute. The time signature is not explicitly shown but appears to be 4/4 based on the notation. The score is divided into six staves: VOCAL, GUITAR I, GUITAR II, GUITAR III, BASS, and DRUMS. The VOCAL staff begins with a whole rest (N.C.). GUITAR I and GUITAR II both have a '<Distortion>' marking at the start of the first measure. GUITAR I has a circled '7' in the first measure and an 'Arm.' marking in the second measure. GUITAR II, GUITAR III, BASS, and DRUMS all have whole rests in the first measure. The notation continues across four measures for each staff.

Intro Bm

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

The first system of the musical score is labeled "Intro" and is in the key of B minor (Bm). It consists of five staves: VOCAL, GUITAR I, GUITAR II, GUITAR III, and BASS, and a DRUMS staff. The VOCAL staff is mostly empty. GUITAR I has a complex melodic line with many fretted notes and bends, indicated by "M" and "rM" markings. GUITAR II, GUITAR III, and BASS are mostly silent, with some initial notes in the bass and drums. The DRUMS staff shows a simple rhythmic pattern.

Bm

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

The second system of the musical score continues the Bm chord. It consists of five staves: VOCAL, GUITAR I, GUITAR II, GUITAR III, and BASS, and a DRUMS staff. The VOCAL staff is mostly empty. GUITAR I has a complex melodic line with many fretted notes and bends, indicated by "M" and "rM" markings. GUITAR II, GUITAR III, and BASS are mostly silent, with some initial notes in the bass and drums. The DRUMS staff shows a simple rhythmic pattern.

VOCAL $F^{\#}m7^{(11)}$

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL $F^{\#}m7^{(11)}$

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Esus4 E Esus4 E

We're co - ming to sta - y
 We're ca - lling your na - me
 We're co - ming to sta - y You

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E E (on D) Dadd9

Can't send us back 'cause we're from the star -
 can't an - swer back 'cause you're in a dre -
 Can't send us back 'cause we're fi - nally free am

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E (mD) Dadd9 Esus4 E

We'll
Your
Our

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E Esus4 E D(mC) Cadd9

show you the wa - y
bo - dy's the sa - me
hearts are the sa - me

But Life is fo - re - ver, and life i - s
We no - thing around you is what i - t
only have time for the ones who see - dre -

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Chords: Cadd9, D(onC), Cadd9

VOCAL

- rs (it's not what it see of us - ms) The
- ms (and all of us dream) The
- am

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

3x only

Chords: F#m7, G6, Asus4, Bm7

VOCAL

1.3.) sound gives you vi sion My voice lets you hear
2.) Things as they are Change to how they could be Trans -

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

[illegible]

VOCAL

1.3.) Lat the mu - sic move your soul
2.) Lat the mu - sic take con trol

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#m7 (11)

Burn the fi - re of rock and roll
 Burn the fi - re of rock and roll

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D Bm(onF#)

Let the mu - sic move your soul

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Bm(onF#)

VOCAL

Burn the _____ fi _____ re _____ of rock and _____ roll _____

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

F#m

[E] F#m

E

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

E **D**

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

D **D#m7⁻⁵** **E**

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D C[#]m G[#]m F[#] E

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Measures 1-4 of the first system. The vocal line consists of five notes: D, C[#]m, G[#]m, F[#], and E. Guitar I and II have complex fretted lines with vibrato and harmonic markings (H.C., H.D., H.P.). Bass and drums provide a rhythmic foundation.

VOCAL

E C[#]m

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Measures 5-8 of the second system. The vocal line consists of two notes: E and C[#]m. Guitar I and II have complex fretted lines with vibrato and harmonic markings (H.C., H.D., H.P.). Bass and drums provide a rhythmic foundation.

VOCAL $F\#m7^{(11)}$

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

D.S.

Ⓢ Coda $F\#m7^{(11)}$

VOCAL

Let the mu - sic take con - trol
 Feel the mu - sic move your soul

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

1. $F\sharp m7^{(11)}$ (of rock)

Burn the _____ fi - re _____

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

2. $F\sharp m7^{(11)}$

Burn the _____ fi - re _____ of rock and _____ roll _____

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#m7 (11)

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

23

VOCAL

F#m

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Words and Music by Paul Gilbert / Scott Travis / Jeff Martin

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♩ = 195

Intro

 $A \otimes B_m$

D

A

Bm

A

G

A

VOCAL

GUITAR I

GUITAR II

CHAPTER III

18

WIM.

Chord progression: Bm D Em F#m A

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Detailed description: This system contains measures 1 through 5. The vocal line has whole rests. Guitar I and II play a descending eighth-note pattern: G4 (quarter), F#4 (quarter), E4 (quarter), D4 (half). Guitar III is silent. The bass line starts with a 2-finger pickup, followed by 2-2-5-5 in measure 1, then 2-4-4-0 in measure 2, and 0-0-0-0 in measure 3. Drums play a simple pattern: snare on beat 2, hi-hat on beat 4, and a kick drum on beat 1 of measures 2 and 3.

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Chord progression: Bm D A Bm A G A

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Detailed description: This system contains measures 6 through 9. The vocal line has whole rests. Guitar I and II play a descending eighth-note pattern: G4 (quarter), F#4 (quarter), E4 (quarter), D4 (half). Guitar III is silent. The bass line continues with 0-2-0-0 in measure 6, 2-0-0-5 in measure 7, and 0-0-0-0 in measure 8. Drums play a consistent pattern: snare on beat 2, hi-hat on beat 4, and a kick drum on beat 1 of measures 6 and 7.

Chord progression: Bm D Em F#m A to G Bm

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Chord progression: Bm D E Bm D E Bm

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Chord progression: Bm D E D G Bm

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Arm. Vib.

Chord progression: Bm D E Bm D E Bm

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Bm D E G D(mF#) G A D

Co -

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D Bm

- mes way a - f - ter mid - night Slinks a - round the a - lleys of your mind
- de eyed, left in won - der In the dark the poi - son feeds your mind

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Bm D E Bm D E D

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

D Bm

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Wakes you and — you're breath - less
 Prey - ing for — an an - gel

A Can - not fi - gure out — what's deep — in - side —
 spi - rit in your heart — you've left — en - shrined —

VOCAL

Bm D E Bm A G

you
yeah

A
There's

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

G A G A F#7

strike will come you'll lea - st ex - pe - ct
no res cue there's no es - ca - pe

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#7 Bm

Aaaw no, _____ there's a snake - bite com - ing From in - side _____
 Awww no, _____

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Bm D E Bm D E Bm

_____ your mind _____

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Bm D E G 1. D(onF#) G A D

Wi -

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

2. G D(onF#) G A F#7 C

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#7 Em F#7

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#7 Em F#7

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#7

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#7 Em F#7

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

This musical score is for the song "The Sound of Silence" by Simon & Garfunkel. It is arranged for a vocal part and three guitar parts (Guitar I, II, and III), with a bass line and a drum part. The key signature is F# major (two sharps: F# and C#), and the time signature is 4/4.

Vocal: The vocal line begins with a whole note F# in the first measure, followed by a whole rest in the second measure. The third measure contains a whole note G, and the fourth measure contains a whole note A.

Guitar I: This part features a complex melodic line with various techniques indicated above the staff, including palm mutes (P), harmonics (H), and bends (B). The fret numbers are written below the staff: 15, 14, 12, 14, 15, 12, 15, 14, 12, 15, 18, 19, 21, 19, 18, 19, 20, 19, 19, 19, 19, 19, 19. The piece concludes with a final chord marked "B" and a "vib" (vibrato) instruction.

Guitar II: This part provides a harmonic accompaniment. It starts with a series of chords in the first measure, followed by a whole note chord in the second measure. The third measure contains a whole note chord, and the fourth measure contains a whole note chord. The fret numbers are written below the staff: 4, 4.

Guitar III: This part provides a harmonic accompaniment. It starts with a series of chords in the first measure, followed by a whole note chord in the second measure. The third measure contains a whole note chord, and the fourth measure contains a whole note chord. The fret numbers are written below the staff: 4, 4.

Bass: The bass line provides a steady accompaniment. It starts with a series of chords in the first measure, followed by a whole note chord in the second measure. The third measure contains a whole note chord, and the fourth measure contains a whole note chord. The fret numbers are written below the staff: 4, 4.

Drums: The drum part provides a steady accompaniment. It starts with a series of chords in the first measure, followed by a whole note chord in the second measure. The third measure contains a whole note chord, and the fourth measure contains a whole note chord. The fret numbers are written below the staff: 4, 4.

The musical score is arranged in five staves, each with a vocal line and a guitar line. The key signature is one sharp (F#), and the time signature is 4/4. The score is divided into three measures, with the first measure labeled 'A' and the second 'Bm'. The third measure is labeled 'G'.

Vocal: The vocal line consists of a single note, 'A', in the first measure, followed by a rest in the second measure, and a single note, 'G', in the third measure.

Guitar I: The guitar line consists of a single note, 'A', in the first measure, followed by a rest in the second measure, and a single note, 'G', in the third measure.

Guitar II: The guitar line consists of a single note, 'A', in the first measure, followed by a rest in the second measure, and a single note, 'G', in the third measure.

Guitar III: The guitar line consists of a single note, 'A', in the first measure, followed by a rest in the second measure, and a single note, 'G', in the third measure.

Bass: The bass line consists of a single note, 'A', in the first measure, followed by a rest in the second measure, and a single note, 'G', in the third measure.

Drums: The drum line consists of a single note, 'A', in the first measure, followed by a rest in the second measure, and a single note, 'G', in the third measure.

VOCAL

G A Em

GUITAR I

T A B

GUITAR II

T A B

GUITAR III

T A B

BASS

T A B

DRUMS

VOCAL

Em G A Bm

GUITAR I

T A B

GUITAR II

T A B

GUITAR III

T A B

BASS

T A B

DRUMS

Coda A

VOCAL

Bm **D** **E** **Bm**

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Bm **D** **E** **Bm**

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Bm D E G D(mF#) G A D

How much lon -

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D

- ger can you stand this An - xi - e - ty, the guilt,

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D Bm D E Bm

the fear, the doubt

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Bm D E D

A co - i - ling hiss of mad -

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D Bm

- ness At its will a tongue that la - shes out

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Finger Scratch

Finger Scratch

VOCAL

Bm D E Bm

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Chord progression: Bm A G E A G

VOCAL: Your heart will pound out

GUITAR I, II, III, BASS, DRUMS

Chord progression: G A F#

VOCAL: deep re - grets Awww no,

GUITAR I, II, III, BASS, DRUMS

VOCAL

F# Bm

there's a snake bite com - ing From in - side

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Bm D E Bm D E Bm

your

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Bm C# D E F# G

mind There's a snake - bite com - ing from

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

G A Bm D E Bm

- side

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Bm D E Bm C# D E

VOCAL

There's a

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

E F# G A Bm D E B

VOCAL

snake - bite com - ing from in - side

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

B D E Bm C# D E

VOCAL

There's a

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

E F# G A E F# G A E

VOCAL

sneke - bite com-ing from in - side

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Tempo Free
Bm

VOCAL

E F# G A

Your mind

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Bm Badd9

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

TECHNICAL DIFFICULTIES

テクニカル・ディフィカルティーズ

Music by Paul Gilbert / Scott Travis

RACER

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♩ = 126

Intro

50

GUITAR I

GUITAR II

BASS

DRUMS

GUITAR I

GUITAR II

BASS

DRUMS

GUITAR I

GUITAR II

BASS

DRUMS

Chords: C, Em

Notation includes guitar-specific techniques: M (Mute), H (Harmonics), and 6 (Sixth fret).

GUITAR I

GUITAR II

BASS

DRUMS

Chords: C, Em

Notation includes guitar-specific techniques: M (Mute), H (Harmonics), and 6 (Sixth fret).

GUITAR I

GUITAR II

BASS

DRUMS

Chords: Em, D, B (on D#)

Notation includes guitar-specific techniques: M (Mute), H (Harmonics), 6 (Sixth fret), 8va (Octave up), and 8va (Octave down).

Em C

GUITAR I

GUITAR II

BASS

DRUMS

C Em

GUITAR I

GUITAR II

BASS

DRUMS

C Em

GUITAR I

GUITAR II

BASS

IVAs

DRUMS

The musical score is divided into two systems. The first system (measures 1-12) features a complex guitar part with many sixteenth-note runs and bends, indicated by 'U' (unbowed) and 'B' (bowed) markings. The bass line is simple, mostly consisting of eighth notes. The drums play a steady eighth-note pattern. The second system (measures 13-24) features a more melodic guitar part with many bends and vibrato, indicated by 'M' (bend) and 'V' (vibrato) markings. The bass line continues with eighth notes, and the drums play a similar pattern. The score is written for two guitars, a bass, and drums, with a key signature of one sharp (F#) and a common time signature (C).

GUITAR I

C M M Em M

GUITAR II

M M M M M M M M

BASS

DRUMS

GUITAR I

Em D B (on D#)

GUITAR II

M M M M M M M M

BASS

DRUMS

GUITAR I

Em Am

GUITAR II

M M M M M M M M

BASS

DRUMS

Am Em

GUITAR I

GUITAR II

BASS

DRUMS

Detailed description: This system contains measures 1 through 3. Measure 1 is marked with an Am chord. Measures 2 and 3 are marked with an Em chord. Guitar I and II play a melodic line starting on G4, moving up stepwise. The bass line starts on G2 and follows the same stepwise pattern. The drums play a consistent eighth-note pattern.

Am Em

GUITAR I

GUITAR II

BASS

DRUMS

Detailed description: This system contains measures 4 through 7. Measure 4 is marked with an Am chord. Measures 5 through 7 are marked with an Em chord. In measure 5, Guitar I has a double bar line and a '4' above it, indicating a four-measure rest. Guitar II and Bass continue their melodic lines. The drums play a consistent eighth-note pattern.

Am Bm C

GUITAR I

GUITAR II

BASS

DRUMS

Detailed description: This system contains measures 8 through 10. Measure 8 is marked with an Am chord. Measure 9 is marked with a Bm chord. Measure 10 is marked with a C chord. Guitar I and II play a melodic line starting on G4, moving up stepwise. The bass line starts on G2 and follows the same stepwise pattern. The drums play a consistent eighth-note pattern.

The image displays a musical score for the song "The Sound of Silence" by Simon & Garfunkel. The score is arranged for guitar, bass, and drums. It is divided into three measures, each with a specific chord indicated above the staff: D7, Am, and Bm. The guitar part is written in standard notation with a treble clef and a key signature of one sharp (F#). The bass part is written in standard notation with a bass clef and a key signature of one sharp (F#). The drums part is written in standard notation with a bass clef and a key signature of one sharp (F#). The guitar part includes a tablature (TAB) below the staff, showing fret numbers and string numbers. The bass part includes a tablature (TAB) below the staff, showing fret numbers and string numbers. The drums part includes a drum kit notation with various symbols for different drum sounds.

The musical score for "The Sound of Silence" is presented in a three-staff format. The top staff is for Guitar I, the middle for Guitar II, and the bottom for Bass and Drums. The score is divided into four measures, each with a chord symbol above it: C, D7, Em, and Am. The key signature is one sharp (F#), and the time signature is 4/4. The guitar parts feature intricate fingerings and bends, while the bass part provides a steady, rhythmic foundation. The drum part is a simple, steady beat.

The image displays a musical score for the song "The Sound of Silence" by Simon & Garfunkel. The score is arranged for guitar, bass, and drums. The guitar part is written in standard notation with a key signature of one sharp (F#) and a common time signature (C). The bass part is written in standard notation with a key signature of one sharp (F#) and a common time signature (C). The drums part is written in standard notation with a key signature of one sharp (F#) and a common time signature (C). The score is divided into two systems. The first system shows the guitar and bass parts, with the guitar part featuring a D chord and the bass part featuring a 6/8 time signature. The second system shows the guitar and bass parts, with the guitar part featuring a D chord and the bass part featuring a 6/8 time signature. The drums part is also shown, with a 6/8 time signature. The score is written in black ink on a white background.

D

GUITAR I

GUITAR II

BASS

DRUMS

<Guitar 3>

Em
2x only

G(onE)

GUITAR I

GUITAR II

BASS

DRUMS

Am(onE)

C(onE)

D

GUITAR I

GUITAR II

BASS

DRUMS

Em

GUITAR I

Vib.

r8va →

D

Vib.

C

P

GUITAR II

BASS

DRUMS

D

C

Bm

Am

G

GUITAR I

Vib.

Vib.

H P

H P

H P

H P

H P

H P

GUITAR II

BASS

DRUMS

Em

P P P P P P

—(8va)—

H C

H C

GUITAR I

GUITAR II

BASS

DRUMS

GUITAR I

Em HC 8va HC D

GUITAR II

BASS

DRUMS

Measures 1-4. Chords: Em, HC, D. Guitar I features a melodic line with harmonics and a solo section. Guitar II is muted. Bass has a simple line. Drums have a steady beat.

GUITAR I

C Bm Am G Em

GUITAR II

BASS

DRUMS

Measures 5-8. Chords: C, Bm, Am, G, Em. Guitar I features a melodic line with harmonics and a solo section. Guitar II is muted. Bass has a simple line. Drums have a steady beat.

GUITAR I

Em 8va HC HC

GUITAR II

BASS

DRUMS

Measures 9-12. Chords: Em, HC. Guitar I features a melodic line with harmonics and a solo section. Guitar II is muted. Bass has a simple line. Drums have a steady beat.

GUITAR I

D (U) D (U) D (U) C H.D H.C Bm

GUITAR II

BASS

DRUMS

GUITAR I

Am G Em C Vib.

GUITAR II

BASS

DRUMS

GUITAR I

Em D

GUITAR II

BASS

DRUMS

Chord progression: D, C, Bm, Am, G, Em, C

GUITAR I

GUITAR II

BASS

DRUMS

VIOLAS

VIOLINS

60

GUITAR I

GUITAR II

BASS

DRUMS

Chords: C, M, Em, M

GUITAR I

GUITAR II

BASS

DRUMS

Chords: C, M, Em, M

GUITAR I

GUITAR II

BASS

DRUMS

Chords: D, B(onD#), N.C.

N.C.

A-

G

GUITAR I

GUITAR II

BASS

DRUMS

Em

Rubato

GUITAR I

GUITAR II

BASS

DRUMS

8va →

← 8va

GUITAR I

GUITAR II

BASS

DRUMS

< E. Guitar 3 >

Words and Music by Jeff Martin / Bruce Bodiloff / John Alderton

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♩ = 102

Am

The musical score for "The End" by The Doors is presented in a five-staff format. The staves are labeled on the left as VOCAL, GUITAR I, GUITAR II, BASS, and DRUMS. The key signature is A minor (Am) and the time signature is common time (C). The vocal part consists of a single line with lyrics. The guitar parts (I and II) feature complex rhythmic patterns, including sixteenth and thirty-second notes, and are marked with "Distortion". The bass part is a simple line of notes. The drum part is a complex pattern of eighth and sixteenth notes, with a "6" indicating a sixteenth-note figure.

VOCAL

Am

GUITAR I

< Distortion >

GUITAR II

< Distortion >

BASS

DRUMS

Am G C

VOCAL

GUITAR I

GUITAR II

BASS

DRUMS

Detailed description of the first system: This system contains measures 1 through 4. The vocal line is silent. Guitar I and II play a rhythmic pattern of eighth notes, with techniques marked 'M' (muting) and 'rM1' (roll muted first). Bass plays a similar eighth-note pattern. Drums feature a complex pattern with eighth and sixteenth notes, including triplet markings. Chords Am, G, and C are indicated above the vocal staff.

Am G C Dm F G

VOCAL

GUITAR I

GUITAR II

BASS

DRUMS

Detailed description of the second system: This system contains measures 5 through 8. The vocal line is silent. Guitar I and II continue their rhythmic pattern. Bass plays eighth notes. Drums continue their pattern with triplet markings. Chords Am, G, C, Dm, F, and G are indicated above the vocal staff.

VOCAL

Am F C(onE) C Dm Em C

Ah You — gave your-self so ea - si - ly — Well that's O - K with me —

GUITAR I

GUITAR II

BASS

DRUMS

VOCAL

Am F C(onE) C Dm Em C

I'm tire - d of your run-ning a - round — Please leave me be —

GUITAR I

GUITAR II

BASS

DRUMS

Am F C(onE) C Dm

VOCAL

1.) Why don't you get out of my life Go a way
2.) So hard to see what's go - ing on life My blind-fold was in place

GUITAR I

GUITAR II

BASS

DRUMS

Dm Em C Am F C(onE) C

VOCAL

I've had it with you ma - kin' the rounds
In the pack and fa - llin' back

GUITAR I

GUITAR II

BASS

DRUMS

VOCAL

Dm Em C G

You got no - thing to say ————— 1.) But you keep on
 You keep pickin' up — the pace ————— 2.3.) You' - ve got on a

GUITAR I

GUITAR II

BASS

DRUMS

VOCAL

Em F C(onE)

co - min' a - round ————— And ma - nage — to cut me — in - side
 spell on — me ————— Can't fight it, — can't beat it a - lone —————

GUITAR I

GUITAR II

BASS

DRUMS

VOCAL

Dm Em F

1.) You're charged so 3rd de - gree and sen - su - al ho - mi - cide
 2.) I wait so pa - tien - t - ly and pray For your voice on the phone
 3.) I wait so pa - tien - t - ly to hear Your sweet voice on the phone

GUITAR I

GUITAR II

BASS

DRUMS

VOCAL

G Am

Miss Mis - trea - ter My li - ttle miss
 Miss Mis - trea - ter I got the i - tch
 Miss Mis - trea - ter My li - ttle miss

GUITAR I

GUITAR II

BASS

DRUMS

G C Am
 VOCAL
 Miss Mis - tree - ter
 Miss Mis - tree - ter
 Miss Mis - tree - ter

D.S.x only
 GUITAR I
 D.S.x only
 GUITAR II
 D.S.x only
 BASS
 DRUMS

Am G Dm C G to 6
 VOCAL
 I can't re - sist
 I can't re - sist
 You're such a bitch
 Miss Mis -

GUITAR I
 GUITAR II
 BASS
 DRUMS

VOCAL D Am Adim

GUITAR I

GUITAR II

BASS

DRUMS

VOCAL Am E Am F C(onE) C

GUITAR I

GUITAR II

BASS

DRUMS

VOCAL

Dm Em C Am

GUITAR I

GUITAR II

BASS

DRUMS

Measures 1-3 of the first system. The vocal line is mostly silent with chords Dm, Em, C, and Am. Guitar I has complex fretted passages with techniques like bends (b), vibrato (vib.), and various articulations (C, P, D, U). Guitar II and Bass provide harmonic support with sustained notes and chords. Drums play a steady quarter-note pattern.

VOCAL

Am F C(onE) C Dm Em C

GUITAR I

GUITAR II

BASS

DRUMS

Measures 4-6 of the second system. The vocal line continues with chords Am, F, C(onE), C, Dm, Em, and C. Guitar I features more intricate fretwork, including vibrato (Vib.) and various articulations (C, D, H, P). Guitar II and Bass continue their harmonic roles. Drums maintain the rhythmic pattern.

Am F C(onE) C Dm

VOCAL

GUITAR I

GUITAR II

BASS

DRUMS

Dm Em C Am F C(onE) C

VOCAL

GUITAR I

GUITAR II

BASS

DRUMS

Am G C Dm F G

VOCAL

- trea - ter — I can't re - sist — my li - ttle mi - ss

GUITAR I

GUITAR II

BASS

DRUMS

C Dm F G Am

VOCAL

I can' - t re - sist —

GUITAR I

GUITAR II

BASS

DRUMS

BOLT IN MY HEART

ボルト・イン・マイ・ハート

Words and Music by Paul Gilbert / Jeff Martin

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$\text{♩} = 100$

Intro
E

VOCAL

<SE>
(バイクのエンジン音)

GUITAR I

<Distortion>

GUITAR II

<Distortion>

GUITAR III

BASS

DRUMS

VOCAL

E D

Uh

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E D

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E

Got the gear, I ain't loo - kin' got the gas, for di - vine got com - re - ssion in - ter - ven - tion She's the o - ne go - nna Turn the key, hit the gas, —

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E

le - ssen and my load go I'll make her shi - ne in a co - ld pure perfec - tion My di - re - ction is cast to the conc - re - te

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E **B^G**

Fe-el the gle - am as I'm startin' to ro - - ll Pou - ring on the speed - way — heat —
 I ain't go - ing where the Down Bo - ys go Mo - ving to the as - pha - lt beat

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

G **A**

— She is my con - crete co - nne - ction —
 I am a mo - ter mu - ta - tion —

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

82

VOCAL

A(on E) E A(on E) E A(on E) E

1.3.) I fly with a
2.) Run a way, (run)

Run I ride with a
stay Gonna

make I glide with a
my way with this

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D A A(on E) E A(on E) E to

bolt in my heart
bolt in my heart

1.) I'm a live gonna
2.) Para llel fire I'm
3.) I learn with my

Po - wer dive hit my
Speed for hire been a
Bad me - chine

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

1. A(on E) E C D E

O - ver - drive with this bolt in my heart Ain't no

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E D

lo-sin' Got my mo-vin' and My groo-vin' all—the way—now uh yeah

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

2. A(on E) E C D E

VOCAL

Road vam- pi - re oh Pa - blo give me some gui- tar

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

<Distortion> <Wah>

E D

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E

[F] A

B

Accelerate, a-cumulate No time to give to vindi-cate Lubricate'n' desecrate I'll make the air disintegrate

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

D **A**

Aggravate and decimate A navigatin' heavy weight Poun-ding down hard cross the g - round

D.S.

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Coda **A(onE)** **E** **D** **A** **G** **A(onE)** **E** **A(onE)** **E**

My mor-phine ——— is this bolt in my heart ——— Go - nna fly ——— Gonna get real high ———

VOCAL

A(onE) E D A A(onE) E A(onE) E

Least I'll try with a bolt in my heart Run - a - way, run Run to stay Gonna

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

A(onE) E C D E

make my way with this bolt in my heart Ain't no lo-sin' got my mo-vin' and my Groov-in all day

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E

now uh yeah

Can't de-ny it ge-ts me high When I'm spee-d-in' and I'm Peel-in' down the as-p-halt

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E D

way now With this bolt in my heart

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

A G E *Free Tempo*
 VOCAL
 GUITAR I
 GUITAR II
 GUITAR III
 BASS
 DRUMS

The musical score for the song "E" by The White Stripes is presented in a multi-staff format. The staves are labeled on the left: VOCAL, GUITAR I, GUITAR II, GUITAR III, BASS, and DRUMS. The key signature is E major (three sharps: F#, C#, G#) and the time signature is 4/4. The score is divided into measures by vertical bar lines. The Vocal part consists of a single line with a few notes and rests. Guitar I and II parts are shown with standard musical notation and tablature (TAB) below them. Guitar III has a more complex part with many notes, including triplets and sixteenth notes, and its tablature is also shown. The Bass part is a single line with a few notes and rests. The Drums part is a single line with a few notes and rests. The score is written for a 6-piece band.

Words and Music by Paul Gilbert / Scott Travis / Jeff Martin

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【Tuning : Whole Down】

♩ = 143

Intro

F#m

A

B

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

WM;

<Distortion>

<Distortion & Wah> ^P

3

[illegible]

7

H C + D 2

3 H.C.70 P

0	2	2	2	2
---	---	---	---	---

2 0 2 2 2 2

11.07.01 P

Figure 1: Schematic representation of the experimental design. The figure shows a timeline of events for three groups: Control, Tactile, and Tactile + Auditory. The timeline includes a 10-minute rest period, followed by a 10-minute training period, and then a 10-minute test period. The Control group receives no stimuli. The Tactile group receives a 10-minute tactile stimulus. The Tactile + Auditory group receives a 10-minute tactile stimulus and a 10-minute auditory stimulus. The test period is divided into three sub-periods: 10 minutes of rest, 10 minutes of tactile stimulus, and 10 minutes of auditory stimulus.

3

3 H.C+D P
H.C+D

0	2	2	2	2
---	---	---	---	---

$$\begin{array}{r} 0 \quad 2 \quad 2 \quad 2 \quad 2 \\ 2 \text{ --- } \\ 3 \end{array}$$
$$\begin{array}{c} \downarrow \\ \downarrow \end{array}$$

--	--	--	--

$$\frac{3}{3}$$

The image displays a full musical score for the song "The Sound of Silence" by Simon & Garfunkel. The score is arranged for five instruments: Vocal, Guitar I, Guitar II, Keyboard, and Drums. The key signature is F#m (F# minor), and the time signature is 4/4. The score is divided into three measures, with the first measure containing the main melody and the subsequent measures providing harmonic support and instrumental variations. The vocal part is a simple melody line. The guitar parts feature complex rhythmic patterns, including triplets and sixteenth notes, with dynamic markings like "HC+D P". The keyboard part provides a steady harmonic accompaniment. The bass part follows a similar rhythmic pattern to the guitar. The drums provide a steady beat with various drum sounds indicated by symbols like 'x' and '>'. The score is presented in a clear, professional layout with standard musical notation and instrument labels.

The musical score is arranged in five staves, each with a label on the left: VOCAL, GUITAR I, GUITAR II, KEYBOARD, and DRUMS. The key signature is F#m (three sharps: F#, C#, G#) and the time signature is 4/4. The score is divided into measures by vertical bar lines, with some measures containing chord symbols (F#m, A, B) above the staff.

- VOCAL:** The vocal line is written in a single staff. It begins with a treble clef and a key signature of three sharps. The melody is sparse, with notes appearing in measures 1, 3, and 5. Chord symbols F#m, A, B, F#m, B, and A are placed above the staff in measures 1, 2, 3, 4, 5, and 6 respectively.
- GUITAR I:** The guitar I part is written in a single staff. It begins with a treble clef and a key signature of three sharps. The melody is more active than the vocal, featuring triplets and vibrato markings. Chord symbols H.C.+D. P. are placed below the staff in measures 1, 3, 4, and 5. Fingering numbers (2, 2, 2, 0, 2, 0, 2, 0, 2, 2, 2, 2, 0, 2, 0, 2, 2, 0, 2, 2, 2, 2, 0, 2, 0, 2, 2, 4, 2, 0) are written below the staff.
- GUITAR II:** The guitar II part is written in a single staff. It begins with a treble clef and a key signature of three sharps. The part is mostly silent, with a few notes in measure 3. Chord symbols H.C.+D. P. are placed below the staff in measures 1, 3, 4, and 5. Fingering numbers (2, 2, 2, 0, 2, 0, 2, 0, 2, 2, 2, 2, 0, 2, 0, 2, 2, 0, 2, 2, 2, 2, 0, 2, 0, 2, 2, 4, 2, 0) are written below the staff.
- KEYBOARD:** The keyboard part is written in a single staff. It begins with a treble clef and a key signature of three sharps. The part is mostly silent, with a few notes in measure 3. Chord symbols H.C.+D. P. are placed below the staff in measures 1, 3, 4, and 5. Fingering numbers (2, 2, 2, 0, 2, 0, 2, 0, 2, 2, 2, 2, 0, 2, 0, 2, 2, 0, 2, 2, 2, 2, 0, 2, 0, 2, 2, 4, 2, 0) are written below the staff.
- DRUMS:** The drums part is written in a single staff. It begins with a bass clef and a key signature of three sharps. The part is mostly silent, with a few notes in measure 3. Chord symbols H.C.+D. P. are placed below the staff in measures 1, 3, 4, and 5. Fingering numbers (2, 2, 2, 0, 2, 0, 2, 0, 2, 2, 2, 2, 0, 2, 0, 2, 2, 0, 2, 2, 2, 2, 0, 2, 0, 2, 2, 4, 2, 0) are written below the staff.

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

F#m

A

S - pin - ning a - round its ma - ster — Its mas - ter is se - tting it free
 Whi - ring and twir - ling and spi - tting out fire Be - l - ching out tons of steam

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

F#m

A **B** **F#m**

Hur - ling in - to the void now — Be - tween the earth and he —
 It was once a small point in the sky Getting closer or so it seems —

VOCAL

F#m B A B E

3 3

sea of sul fu-ri-c a-cid
Ju-pi-ter di-d-n't want it

<Hamonizer>, 2x only

GUITAR I

3 3 3 3

H.C+D p

2x only

GUITAR II

3 3 3 3

H.C+D p

KEYBOARD

BASS

3 3 3 3

H.C+D p

DRUMS

3 3 3 3

VOCAL

F#m F E F#m F

3 3 3 3

Sky of am-mo-nia and lead
Ve-nus mo-ved out of its way

A mon-te-ra-ne-ous world
A barre-ling ba-ll of geses

Soon to be co-ver-ed in red
Its evil is co-ming this day

<Hamonizer>, 1x only

GUITAR I

1x only

GUITAR II

KEYBOARD

BASS

3 3 3 3

DRUMS

3 3 3 3

VOCAL

Breath of car-bon di - o - xide — A se - te - lite of the dead } You've just re - a - lized Don't be surp-rised A
 Cru - shing down all a - round us Now you got the pi - per to pay

GUITAR I

Arm. Down & Up

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

1. E F#m A B
 day will come soo - n of se - ven - teen th Moon The se - ven - teen - th

GUITAR I

H.C + D P

GUITAR II

H.C + D P

KEYBOARD

BASS

H.C + D P

DRUMS

VOCAL

F#7-5

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

F#7-5

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

tr 8va →

← (8va)

VOCAL $F\#7^{-5}$

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL $F\#7^{-5}$

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

The musical score for "The Sound of Silence" is presented in a multi-staff format. The top staff is for the VOCAL part, with lyrics "E D C# F#m G# A" above it. The second staff is for GUITAR I, featuring a treble clef and a key signature of one sharp (F#). It includes a guitar tablature below the staff with fret numbers and a wavy line indicating vibrato. The third staff is for GUITAR II, also with a treble clef and key signature of one sharp, including a guitar tablature. The fourth staff is for KEYBOARD, with a grand staff (treble and bass clefs) and a key signature of one sharp. The fifth staff is for BASS, with a bass clef and a key signature of one sharp, including a bass tablature. The sixth staff is for DRUMS, with a bass clef and a key signature of one sharp, including a drum tablature with 'x' marks for cymbals and numbers for other drums. The score is divided into measures by vertical bar lines, and the key signature is one sharp (F#).

Chord progression: E D C# F#m G# A

VOCAL

GUITAR I

Vib. *Arm. D* *Vib.* *C* *D* *P*

GUITAR II

KEYBOARD

BASS

DRUMS

Chord progression: E D C# F#m G# A

VOCAL

GUITAR I

C *Vib.* *r8va* *H.C* *Vib.* *C* *D* *P*

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

E D C# D F#m

GUITAR I

H + P rBva

GUITAR II

Vib

KEYBOARD

BASS

DRUMS

VOCAL

F#m

GUITAR I

H.C + D P

GUITAR II

rBva

KEYBOARD

BASS

DRUMS

VOCAL

F#m A B F#m B A

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

F#m A B F#

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

F# B A E F#m

Strea - ms of rus - ty poi - son Stri - pping of its back

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

F#m A B F#m

Head for the god of war Yes,

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

E F#m E

Chur - ches full of peo - ple ——— Souls so un - re - paired Don't be sur - prised You've just re - a lize A day - will come soon of the se - ven - teenth moon

GUITAR I

Arm. Down & Up

GUITAR II

KEYBOARD

BASS

DRUMS

104

VOCAL

N.C. E F#m F

Ri - vers flow - ing of ar - se - nic La - kes of Mer - cu - ry

GUITAR I

r 8va

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

F#m B A 3 F#m

Moon ————— co-min' soon

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Detailed description: This system contains measures 1 through 4 of the piece. The vocal line begins with a whole note 'Moon' on a long line, followed by a half note 'co-min' soon'. The guitar parts (I and II) play a rhythmic pattern of eighth notes with triplets, accented by chords (H.C+D p). The keyboard part is silent. The bass line follows a similar eighth-note triplet pattern. The drums play a consistent quarter-note beat.

VOCAL

F#m A B F# 3

Don't be sur-prise'd You've just re-a-lized A day will come soo-n of se-ven-teenth Moon

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Detailed description: This system contains measures 5 through 8. The vocal line continues with 'Don't be sur-prise'd You've just re-a-lized A day will come soo-n of se-ven-teenth Moon'. The guitar parts continue with the same triplet-based rhythmic pattern. The keyboard part is silent until measure 8, where it has a single note marked <S.E.>. The bass and drums continue their respective patterns.

N.C.

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

< S.E. >

Bend

< Synth. Bass >

L. 8va bassa →

N.C.

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Bend

(8va bassa)†

F.O.

WAITING

ウェイティング

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Intro $\text{♩} = 114$

VOCAL

GUITAR I

GUITAR II <Clean>

KEYB (L&R)

BASS

DRUMS

Chords: Gm7, Dm7, Gm7, Dm7

Fingerings: 5, 7, 6, 8, 6, 7

Accents: //

VOCAL Gm7 Dm7 Gm

GUITAR I Gm7 Dm7 Gm

GUITAR II Gm7 Dm7 Gm

KEYBOARD Gm7 Dm7 Gm

BASS Gm7 Dm7 Gm

DRUMS Gm7 Dm7 Gm

III

VOCAL Gm

GUITAR I Gm

GUITAR II Gm

KEYBOARD Gm

BASS Gm

DRUMS Gm

Gm

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Gm

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

F (on G) Gm7

- ce
- kind

You took my soul
I feel you near

3
out of its
time af -

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

F (on G) Cm7

sp - ter time - ce

There's no de -
At the

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

F (on C) Cm7 F sus4

- ny sun - ing rise I'm still a - wake sad but true

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

Gm7 F (on G)

I see my hopes can't a sad get o sad ver fake you

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

F (on G) B B^badd9

I sit a lone right
I bid this rhy me just

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

E^b Dm7 Gm7

by the phone
kill in' time

And Wei - ting
wai - ting

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Gm7

VOCAL

For your love
In the dark

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Gm7

VOCAL

Wai - ting
Wai - ting

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

2. Gm7 Gm7 F (mG)

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

F (mG) Gm7 F (mG)

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL F (on G) Gm7 F (on G)

GUITAR I S Vib H p S H.U H.D 3

GUITAR II Vib S H.U H.D 3

KEYBOARD

BASS 3 5 3 5 3 3

DRUMS

VOCAL F (on G) Gm7 F (on G)

GUITAR I Vib Vib Vib

GUITAR II Vib Vib Vib

KEYBOARD

BASS 3 5 5 3 3 3

DRUMS

This musical score is for the song "F (on G)" by The Beatles. It is arranged for guitar, keyboard, bass, and drums. The score is written in G major (one sharp) and 4/4 time. The guitar part (Guitar I) features a melodic line with vibrato and a complex fretboard sequence in the second measure, including triplets and bends. The keyboard part provides harmonic support with chords and moving lines. The bass part features a steady eighth-note pattern. The drums provide a steady backbeat.

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

F (on G)

D7 (-9)

D7 (-9)

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

121

D7 (-9)

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL **D** **Gm7**

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL **Gm7**

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL E Gm7 F (on G)

From nine to nine _____ your on my mind _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL Gm7 F (on G)

Can't seem to shake this time _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: Cm7, F (on G), Cm7, F sus4

VOCAL

You and your dis - a - ppear - ing game

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: Gm7, F (on G)

VOCAL

What I'm left is quite in - sane

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: F, B^badd9, Gm7, E^b, D7

Lyrics: In the park or in the dark

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: B^badd9, Gm, E^b, D7

Lyrics: A - ny - time your on my mind as I'm Wait -

VOCAL **Gm7**

ing _____ Wait ing _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL **Gm7**

_____ Wait ing _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Gm7

VOCAL

Wait - ing

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

r Clock Beat Fade In →

127

Gm7

VOCAL

Wait - ing

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

F.O.

♩=114

Intro Gm7 <Distortion> Dm7 Gm7 Dm7

GUITAR III

Gm7 Dm7 Gm

GUITAR III

Gm

GUITAR III

Gm

GUITAR III

Gm

GUITAR III

Gm7 <Clean> F (on G)

GUITAR III

Gm7 F (on G) Cm7

GUITAR III

GUITAR III

F (onC) Cm7 Fsus4 Gm7

GUITAR III

F (onG) B^badd9 E^b

GUITAR III

Dm7 <Distortion> Gm7

GUITAR III

Gm7 I.

GUITAR III

2. Gm7 C Gm7 <Clean> F (onG)

GUITAR III

F (onG) Gm7 F (onG)

GUITAR III

Gm7 F (onG) Gm7

GUITAR III

F (on G)

D7 (-9)

5/6

6 5 5 3 5

5 5 5 4 5

5 5 5 6 5

(M)

(M)

(M)

GUITAR III

D7 (-9)

4

4

GUITAR III

D Gm7

3 5 3 3 3 5

GUITAR III

Gm7

Gm7 <Clean>

6
5
8

Guitar III

GUITAR III

Fsus4 Gm7 F(onG)

GUITAR III

F(onG) B \flat add9 Gm7 E \flat D7

GUITAR III

B \flat add9 Gm E \flat D7

GUITAR III

G Gm7

GUITAR III

Gm7

GUITAR III

Gm7

GUITAR III

Gm7

POISONEYES

ボイズン・アイズ

Words and Music by Paul Gilbert / Jeff Martin / Bruce Bouillet

RACER

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132

【Tuning : Whole Down】

♩ = 167

Intro

F#m

B

F#m

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

The musical score is arranged in a standard rock band format. The VOCAL staff shows a single note in the first measure. GUITAR I plays a distorted riff in the first measure, followed by a clean, melodic line in the second and third measures, and a final melodic phrase in the fourth measure. GUITAR II, GUITAR III, BASS, and DRUMS are all silent throughout the introduction. The score includes various musical notations such as notes, rests, and fingerings.

VOCAL

A (on F#) E F#m7 (on E) E (on G#) A F#m

Kick - ed in the

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#m A F#m

teeth I — fell down on — the 1.) fl 2.) rouge o - o - r —

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#m

Smooth tal - kin' won't save me now that's for sure ———— wow ———— wow ————
 Hun - ting — me down she said she's been used ———— wow ———— wow ————

E

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Dadd9

I can't de - n - y the truth
 There's no - thing le - ft to say

E(onF#)

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E (on F#) F#m

Well I might ha - ve tried, but she's got the proof
 If she cat - ches up she'll blow me away

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Bm7 Gmaj7

I She thought pulled that the I was smoo - th
 ha - mm - er do - wn

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Bm7 Esus4 Gmaj9

She's on to all my mo - ves }
Wants me face on the gro - und }

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#m F#m E (on F#)

1.2.3.) You can't di - s -

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#m E(onF#) Dmaj7

guise poi son eye s

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#m

She

GUITAR I

GUITAR II

GUITAR III

PIANO

DRUMS

VOCAL

F#m

Dmaj7

wan - ts my li - fe, I can't hide

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Dmaj7

F#m

to

from 1.2.) Po 3.) I can't hide, I can't son hide from your eye - s

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E F#m E (on G#) A F#m

3 5 7 in ny - lons and

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E D E F#m

eye - s (She crashed through the door)

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D E F#m

She said, "I won't

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D E F#m

be your fool — no — mo — re " (Smiles and pulls the hammer

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D E F#m

back) Get e - ven or bu - st, she's

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

The musical score for "The Sound of Silence" is presented in a multi-staff format. The top staff is for the vocal line, which is mostly silent in this section. Below it are two guitar staves, labeled "GUITAR I" and "GUITAR II", which play identical melodic lines. The guitar parts include tablature (TAB) and fret numbers (5, 4, 2, 5, 2, 4, 2, 0). The bass staff, labeled "BASS", plays a simple harmonic line with fret numbers (5, 4, 2, 5, 2, 4, 0). The drum staff, labeled "DRUMS", provides a steady rhythm with snare and bass drum patterns. The score is divided into three measures, with chord changes indicated above the staves: D, E, and F#m. The key signature is one sharp (F#), and the time signature is 4/4.

The musical score for "The Sound of Silence" by Simon & Garfunkel is presented in a multi-staff format. The staves are labeled on the left: VOCAL, GUITAR I, GUITAR II, GUITAR III, and BASS. The key signature is F#m (three sharps: F#, C#, G#) and the time signature is 4/4. The score is divided into two systems by a double bar line. The first system covers measures 1 through 4, and the second system covers measures 5 through 8. The vocal part (VOCAL) features a melodic line with lyrics: "Hello, hello, good morning to you." The guitar parts (GUITAR I, GUITAR II, GUITAR III) provide harmonic support with various techniques including strumming, fingerpicking, and harmonics. The bass part (BASS) provides a steady rhythmic foundation. The score includes various musical notations such as notes, rests, accidentals, and dynamic markings. The overall style is a clean, professional musical notation suitable for a rehearsal or recording session.

VOCAL

F#m D

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D F#m

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D A D E E

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

⌘ Coda

VOCAL

E

VOCAL

G F#m E (on F#)

You it's can't dis

it - s time to

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#m **E (on F#)** **Dmaj7**

- guise die poi son eye
die for my lies

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Dmaj7 **F#m**

- s (from your) Po i son ,

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

F#m

Po - i - son , Po - i - son

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D E F#m

e - ye - s

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Traditional by J.S. Bach
Arranged by Paul Gilbert

RACER

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【Tuning : Whole Down】

Tempo Free

N.C.

<Distortion>

I. MELODY

II. GUITAR

The Rose Tree

1. MELODY

2. GUITAR

3. MELODY

4. GUITAR

5. MELODY

6. GUITAR

7. MELODY

8. GUITAR

9. MELODY

10. GUITAR

11. MELODY

12. GUITAR

13. MELODY

14. GUITAR

15. MELODY

16. GUITAR

E GUITAR I

E GUITAR II

E GUITAR I

E GUITAR II

E GUITAR I

E GUITAR II

♩ = 127

E GUITAR I

E GUITAR II

Sheet music for E-Guitar I, E-Guitar II, F-Guitar I, and F-Guitar II, featuring various chords and techniques.

E-Guitar I:

- Chords: B7 (on D#), Em, F#7 (on A#)
- Techniques: Vib., Arm. Vib., 3rds, 8va

E-Guitar II:

- Chords: Bm, A#, E7, Am
- Techniques: C+D, Vib., 3rds

F-Guitar I:

- Chords: Em, B7
- Techniques: Vib., 3rds, M (Mute)

F-Guitar II:

- Chords: B7, C, E7 (on B)
- Techniques: Vib., 3rds, M (Mute)

Am

E GUITAR I

E GUITAR II

B7

B7

B7(onD#)

Tempo Free

Em

a tempo

rit.

Arm. Down

E

GOD OF THE SUN

ゴッド・オブ・ザ・サン

Words and Music by Jeff Martin / Russ Parrish

RACER

TECHNICAL DIFFICULTY

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【Tuning : Half Down】

♩ = 88

Intro

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

A

G

A

G

F

<Distortion>

<Distortion>

VOCAL

A G A G

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

A G D(on G) A

Pray to the rain Pray to — the god of thun - der

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

G D(mF#) A G

We are as one Through the blood — of our bro - thers —

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

E D B G A G

On through the a - ges We have lived here free — Spi - rits from the past re - mind me —

GUITAR I

GUITAR II

GUITAR III

IVAS

TRUMPET

VOCAL

E D E C

We get our strength from the light up a - bove God of the sun

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

A G A

God of the sun

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

VOCAL

A **G** **D(on F#)**

We pray Heamma-wi - hio) _____ To fight this scour - ge Who rape -

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D(onF#) A G

— this land our mo - ther — Yeah —

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

D E D B G A B

The whiteeyes ca - - me a cross the sea — Bring-ing pain and mi - se - ry —

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

E D E C

Oh give us hope great spi - rit up a - bove God of the sun -

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

G F E E G D Fadd9

(Great father I pray With the strength of your light

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

F add9 F G D

VOCAL

Help us find a way

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

D F F G D E

VOCAL

We wish only to breath The dust of our fathers And to hunt where their spirits lives Now they bury our pride

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

< Bottle Neck > with Delay

with Delay

Slide Down

Slide Down

VOCAL: E Fadd9 Gadd9 Aadd9 A#add9
 And capture our souls Leaving us barren With no place left to go And with pain in our hearts

GUITAR I: [Tab notation with fret numbers 8, 10, 12, 7, 10, 8]

GUITAR II: [Tab notation with fret numbers 2, 2, 2, 2, 2, 2, 3, 3, 3, 3, 3, 3, 5, 5, 5, 5, 5, 5, 7, 7, 7, 7, 7, 7, 8]

GUITAR III: Slide Up, Slide Down (8va), Slide Up, Slide Down

BASS: [Tab notation with fret numbers 2, 2, 2, 2, 2, 2, 2, 3, 3, 3, 3, 3, 3, 3, 5, 5, 5, 5, 5, 5, 5, 5, 0, 0, 0, 0, 0, 0, 0, 0]

PERC. DRUMS: [Drum notation with < Bell >]

VOCAL: A#add9 Cadd9 D
 And tears in our eyes We look up and we pray To the God of the sun)

GUITAR I: [Tab notation with fret numbers 10, 13, 12, 10, 15, 14]

GUITAR II: [Tab notation with fret numbers 8, 8, 8, 8, 8, 10, 10, 10, 10, 10, 10, 10, 12, 12]

GUITAR III: < S.E. Noise >

BASS: [Tab notation with fret numbers 1, 1, 1, 1, 1, 3, 3, 3, 3, 3, 3, 3, 5, 5, 5, 5, 5, 5]

PERC. DRUMS: [Drum notation]

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

F **A** **G** **A**

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

G **F** **A** **G**

VOCAL A G

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL G E D B G A G

On through the a - ges we have lived here free Spi - rits from the past re - mind me

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

E D E C D

We get our strength from the light up a - bove God of the sun.

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

D E Fadd9 E G D

God of the sun

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

[illegible]

The musical score for "The Winds of War" is presented in a multi-staff format. The vocal line is at the top, with lyrics: "The winds of war are blow - ing strong Our trail of tears gets long". The guitar parts (Guitar I, II, and III) are arranged below the vocal line. Guitar I and II play a rhythmic pattern of eighth notes, while Guitar III plays a more complex, melodic line. The bass line is at the bottom, providing a steady rhythm. The drums are indicated by a simple pattern of eighth notes. The score is written in G major (one sharp) and 4/4 time. The key signature is G major, and the time signature is 4/4. The score is divided into two systems, with the first system containing the vocal line and the guitar parts, and the second system containing the guitar parts, bass, and drums. The score is written in a standard musical notation style, with a key signature of one sharp (F#) and a time signature of 4/4. The vocal line is written in a standard musical notation style, with a key signature of one sharp (F#) and a time signature of 4/4. The guitar parts are written in a standard musical notation style, with a key signature of one sharp (F#) and a time signature of 4/4. The bass line is written in a standard musical notation style, with a key signature of one sharp (F#) and a time signature of 4/4. The drums are indicated by a simple pattern of eighth notes.

VOCAL

Fadd9 E G D E

God ————— of the sun —

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

E Fadd9 E G D

my God ————— of the sun —

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

D E Fadd9

God of the sun

GUITAR I

GUITAR II

GUITAR III

H.C. Vib. C Vib. C Vib. C D P C H.C.

19 20 20 20 20 20 20 20 20 20 20 20 22

BASS

PERC. DRUMS

VOCAL

Fadd9 E G D E Fadd9

3 3

God of the sun God of the sun

GUITAR I

GUITAR II

GUITAR III

Arm Down (8va) Arm Down

8va C Vib. C Vib. C Vib.

22 22 22 22 22 22 22 22 22

BASS

PERC. DRUMS

The image displays a musical score for the song "The Sound of Silence" by Simon & Garfunkel. The score is arranged in five staves, each representing a different instrument or voice part. The key signature is one sharp (F#), and the time signature is 4/4.

- VOCAL:** The vocal line begins with a long, sustained note on the first staff, followed by a series of notes and rests. The lyrics "Fadd9 E G D E Fadd9" are written above the notes.
- GUITAR I:** The guitar I part features a series of chords and notes, with a "4" indicating a four-measure rest at the end of the first staff.
- GUITAR II:** The guitar II part features a series of chords and notes, with a "4" indicating a four-measure rest at the end of the first staff.
- GUITAR III:** The guitar III part features a series of chords and notes, with a "4" indicating a four-measure rest at the end of the first staff.
- BASS:** The bass part features a series of chords and notes, with a "4" indicating a four-measure rest at the end of the first staff.
- PERC. DRUMS:** The percussion/drums part features a series of chords and notes, with a "4" indicating a four-measure rest at the end of the first staff.

The score includes various musical notations such as notes, rests, chords, and dynamic markings. The overall structure of the score is consistent with a standard musical score for a band or ensemble.

[illegible]

VOCAL

E F add9 E G D

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

VOCAL

D E

GUITAR I

GUITAR II

GUITAR III

BASS

PERC. DRUMS

F.O. ~

F.O.

Words and Music By Paul Gilbert / Jeff Martin / Bruce Bouillet

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♩ = 98

F#

F_{SUS 4}

F

E#

F[#]_{SUS4}

VOCAL

GUITAR I

GUITAR II

CULTAR III

134

WIM:

Chord progression: E(onG#) E F# F#sus4 E F# F#sus4

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Chord progression: E(onG#) E F# E F#

VOCAL

I know it's true
Your bo - dy talks

Know what you
Its shou - tin'

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E (on G#) E F# E F#

we - nna do _____ I _____ can see See what you
when you walk _____ That's the lan - guage I read _____ It screams I

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E (on G#) E **B** 1. G#m7 C# (on E#) C#m7

want from me _____ 'Cause your eyes show it Yeah, Your eyes show it Your eyes show it _____ to
got the need _____

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

A C F# E

me (what you need)

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Vib.

Vib.

17 14 18 14 16 12 17 12 13 15 12 15 13 14 16

VOCAL

F# E(onG#) E 1/2 G#m7

You know I know it
'Cause your eyes show it

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Vib.

Vib.

14 16 15 16 18 18 17 19 18 14 18 12 19 21 21 19 18 21 18 19

VOX A1

$C^\sharp(on E^\sharp)$ $C^\sharp m7$ B

I know you know it I know just what you need
Yeah, your eyes show it Your eyes show it to me

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOX

E^\sharp $D^\sharp m$ B C^\sharp $D^\sharp m$ B

A - ll sha - ken u - p in love (Give it to me,) (me) go-ta give it to me

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

B C# D#m B C# D#m

I'm hooked, I go - t the buzz — (Give it to me)

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

D#m B C# 2x (C#m) to F#

Can 't ya see — what you're do-in' to me —

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

E (on G#) E

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

D.S.

⌘ Coda

G C#m A B C#m

VOCAL

All sha - ken u - p in love ——— (Give it

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

C#m A B C#m A B C#m

VOCAL

to me,) (me) go-tta give it to me ——— I'm hooked, I go - t the

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

The musical score is for a piece titled "Aadd9". It is arranged for a six-piece band: Vocal, Guitar I, Guitar II, Guitar III, Bass, and Drums. The key signature is A major (three sharps: F#, C#, G#), and the time signature is 4/4.

- Vocal:** The vocal line consists of four measures, each containing a whole rest, indicating a silent vocal part.
- Guitar I and II:** Both guitars play a sustained chord, indicated by a slash (/) in each measure, suggesting a continuous harmonic accompaniment.
- Guitar III:** Similar to Guitars I and II, it plays a sustained chord, indicated by a slash (/) in each measure.
- Bass:** The bass line is more active, featuring eighth and sixteenth notes. It includes fingerings (e.g., 0, 12, 12, 7, 7, 7, 6, 6, 7, 6) and articulation marks (H, P, S, H, P, S, H, P). There are also triplet markings (3) and a circled 5 in the final measure.
- Drums:** The drum part is mostly silent, with a final measure showing a short, rhythmic pattern.

THE EXECUTIONER'S SONG

ザ・エグゼキューション・ソング

Words and Music by Paul Gilbert / Scott Travis / Jeff Martin

RACER

TECHNICAL DIFFICULTIES

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182

♩ = 92

Intro ①

Intro ②

Am Am7 Am

<Distortion>

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Am7 Am Am⁻⁵ Am⁽¹¹⁾

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Am A Dm Am

VOCAL

Rea-ds a note ly-ing on his desk But the words al-ready s-near the mor-nig press
Go-tta judge-ment seat-a-waitin' here Li-fe is fla-shin' cold and crys-tal clear

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Am Dm

Tell him that he's got a job to do ——— A le-thal does that he'll be gi - ving you —
 Me-tal ha-lo cus- tom made for you ——— A bolt a power to your ma-ker You'll be pushed on

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Am F

through ——— Shou - ld have run when you heard the scree-ms —
 A sweet and si-ckly dis-tant me-lo - dy

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

2.3.
Am

VOCAL

song

Cry out, your maker go-nna meet ya He'll be there to seet

Am⁻⁵

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Am⁽¹¹⁾ to Am D G7

VOCAL

ya The exe-cu-tio-ne-r's song rolls on

GUITAR I

GUITAR II

GUITAR III

BA-3

DRUMS

B7 G7

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

E D C D G E Am Am7

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Am Am7 Am

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Am⁻⁵ Am⁽¹¹⁾ Am F

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Asweet and sickly dis-tant me-lo-dy—

Chords: Dm C G C Dm F

VOCAL: There ain't a whole lot of time to be ——— Dead men walk sa - d - ly Bol - dly and ma - d - ly ——— Your time has come Your sha-dow runs in-to a-

GUITAR I, II, III, BASS, DRUMS

Chords: Dm C G C Dm

VOCAL: —no-ther ——— Dark si - lhou - e - tted ——— Feels no re - gret, yeah

GUITAR I, II, III, BASS, DRUMS

D.S.

Coda

VOCAL

Am

Song

Sing out here comes the prea cher And a tune to greet
Cry out your make go - nna greet ya He'll be their to seat

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

VOCAL

Am⁽¹¹⁾

1. Am

2. Am

Am7

ya The ex-cu-tion-er's song
ya The ex-cu-tion-er's song

song rolls on

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Bottle Neck

Bottle Neck

Am7 Fmaj7 Am7

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

Am7 F Am7 <S.E.>

VOCAL

GUITAR I

GUITAR II

GUITAR III

BASS

DRUMS

CHILDREN OF THE GRAVE

チルドレン・オブ・ザ・グレイヴ

by T. Butler / F. Iommi / J. Osbourne / W. Ward

RACER

TECHNICAL DIFFICULTIES

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Free Tempo

$\text{♩} = 146$ ($\text{♩} = \text{♩}^{\text{3}}_2$)
Intro
C[#]m

194

VOCAL

GUITAR

BASS

DRUMS

VOCAL

GUITAR

BASS

DRUMS

C[#]m

VOCAL

C#m A G#m C#m A G#m

GUITAR

BASS

DRUMS

VOCAL

C#m E C#m

Re - vo - lu - tion in their mi - nds in the child - ren start to march
Child - ren of to - mo - row live in the the tears that fall to day
So you child - ren of the world Lis - ten to what I say

GUITAR

BASS

DRUMS

VOCAL

C#m E C#m E

Against the world in which they have to live And all the
Will the sun rise up to - mor - row Brin - ging
If you want a bet - ter place to live - Then

GUITAR

BASS

DRUMS

VOCAL

C#m E C#m

hate that's in their hear ts They're tired of be - ing push -
 peace in a ny way Must the world live in
 spread the word to day Show the world that love

GUITAR

BASS

DRUMS

VOCAL

C#m E C#m E

- ed around And told just what to do They'll
 the sha - dow Of a to mic fe - ar
 is still a live You must be brave

GUITAR

BASS

DRUMS

VOCAL

C#m E C#m to C

fight the world until they've won And love comes flow - ing through -
 Can they win the fight for peace Or will they dis - a - ppear -
 Or you child - ren of to day Are child - ren of the grave

GUITAR

BASS

DRUMS

1. C#m 2. C#m B C#m

VOCAL

GUITAR

BASS

DRUMS

C#m E A

VOCAL

GUITAR

BASS

DRUMS

B C#m

VOCAL

GUITAR

BASS

DRUMS

VOCAL $C^{\#}m$

GUITAR

BASS

DRUMS

VOCAL $C^{\#}m$ (♪-♪) $C^{\#}m$

GUITAR

BASS

DRUMS

VOCAL E $C^{\#}m$ $G^{\#}$ G $G^{\#}$ $A^{\#}$ B

GUITAR

BASS

DRUMS

Sheet music for a song, featuring multiple staves for different instruments and vocals. The key signature is three sharps (F#, C#, G#).

STAFFS:

- VOCAL 1
- GUITAR
- BASS
- DRUMS
- VOCAL 2
- GUITAR
- BASS
- DRUMS
- VOCAL 3
- GUITAR
- PIANO
- PIANO

Chords and Notes:

- VOCAL 1:** C#m, E, C#m, B, 1. A#
- VOCAL 2:** A#, B, 2. A#, B
- VOCAL 3:** C#m, A, G#m, C#m, A, G#m

Instrumental Details:

- GUITAR:** Includes fret numbers (e.g., 11, 4, 7, 6, 5, 4) and a double bar line with a repeat sign.
- BASS:** Includes fret numbers (e.g., 4, 7, 6, 7, 6, 7, 5, 4) and a double bar line with a repeat sign.
- PIANO:** Includes triplets and a double bar line with a repeat sign.
- DRUMS:** Includes various rhythmic patterns and a double bar line with a repeat sign.

Other Markings:

- TRIM:** Markings on the bottom staff.
- D.S.:** Double bar line with a repeat sign.

Coda $C^{\#}m$ F $C^{\#}m$ E

VOCAL

Yeah

GUITAR

BASS

DRUMS

A B

VOCAL

GUITAR

BASS

DRUMS

B $C^{\#}m$

VOCAL

GUITAR

BASS

DRUMS

VOCAL C#m A

GUITAR

BASS

DRUMS

VOCAL B C#m

GUITAR

BASS

DRUMS

VOCAL C#m G C#m E

GUITAR

BASS

DRUMS

VOCAL

A B

GUITAR

BASS

DRUMS

VOCAL

B C#m

GUITAR

BASS

DRUMS

VOCAL

C#m A

GUITAR

BASS

DRUMS

VOCAL

B C#m

GUITAR

BASS

DRUMS

VOCAL

I C#m A

GUITAR

Arm. Up & Down

Arm. Up & Down

BASS

DRUMS

(♩-♩)

VOCAL

B C#m D# E F# G G#

GUITAR

BASS

DRUMS

Chord progression for the first system: C[#]m D[#] E F[#] G G[#] C[#]m D[#] E F[#] G G[#]

VOCAL

GUITAR

BASS

DRUMS

Free Tempo

C[#]m

VOCAL

GUITAR

tr. *Feed Back*

BASS

DRUMS

C[#]m

VOCAL

GUITAR

2 H.C.

BASS

2 H.C.

DRUMS